

# Package: tspmeta (via r-universe)

November 3, 2024

**Title** Instance Feature Calculation and Evolutionary Instance Generation for the Traveling Salesman Problem

**Description** Instance feature calculation and evolutionary instance generation for the traveling salesman problem. Also contains code to ``morph" two TSP instances into each other. And the possibility to conveniently run a couple of solvers on TSP instances.

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**URL** <https://github.com/berndbischl/tspmeta>

**BugReports** <https://github.com/berndbischl/tspmeta/issues>

**License** BSD\_3\_clause + file LICENSE

**Depends** ggplot2, TSP, MASS

**Imports** BBmisc, checkmate (>= 1.8.0), fpc, vegan, stringr, splancs

**Suggests** testthat

**LazyData** yes

**ByteCompile** yes

**Version** 1.2

**Repository** <https://berndbischl.r-universe.dev>

**RemoteUrl** <https://github.com/berndbischl/tspmeta>

**RemoteRef** HEAD

**RemoteSha** daa8db79f127f180276d051f8d61faa86e6212d3

## Contents

as_TSP	2
autoplot.tsp_instance	3

center_of_mass . . . . .	3
fast_two_opt . . . . .	4
features . . . . .	4
feature_angle . . . . .	5
feature_bounding_box . . . . .	6
feature_centroid . . . . .	6
feature_chull . . . . .	7
feature_cluster . . . . .	7
feature_distance . . . . .	8
feature_modes . . . . .	8
feature_mst . . . . .	9
feature_nnds . . . . .	9
get_solvers . . . . .	10
greedy_point_matching . . . . .	10
instance_dim . . . . .	11
morph_instances . . . . .	11
normalization_angle . . . . .	12
normalize_rotation . . . . .	12
number_of_cities . . . . .	13
numvec_feature_statistics . . . . .	13
print.tsp_instance . . . . .	14
random_instance . . . . .	14
read_tsplib_instance . . . . .	15
read_tsplib_instances . . . . .	16
read_tsplib_tour . . . . .	16
remove_zero_distances . . . . .	17
rescale_instance . . . . .	17
rotate_coordinates . . . . .	18
rotate_instance . . . . .	19
run_solver . . . . .	19
tsp_generation_ea . . . . .	20
tsp_instance . . . . .	21

**Index** **22**

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as\_TSP *Convert to TSP instance object of package TSP.*

---

**Description**

Convert to TSP instance object of package TSP.

**Usage**

as\_TSP(x)

**Arguments**

x                    [tsp\_instance]  
TSP instance.

**Value**

[TSP].

---

autoplot.tsp\_instance *Plot TSP instance.*

---

**Description**

Plot TSP instance.

**Usage**

```
## S3 method for class 'tsp_instance'  
autoplot(object, opt_tour, ...)
```

**Arguments**

object                [tsp\_instance]  
TSP instance.

opt\_tour              [TOUR]  
TOUR object from package TSP, containing order of cities, tour length and  
method name that generated this solution.

...                    [any]  
Not used.

**Value**

[ggplot].

---

center\_of\_mass        *Return the center of all cities of a TSP instance.*

---

**Description**

Return the center of all cities of a TSP instance.

**Usage**

```
center_of_mass(instance)
```

**Arguments**

instance      [[tsp\\_instance](#)]  
TSP instance.

**Value**

[numeric(2)] Center of all cities of the TSP instance.

---

fast\_two\_opt      *Runs 2-Opt local search on TSP instance.*

---

**Description**

Runs 2-Opt local search on TSP instance.

**Usage**

```
fast_two_opt(x, initial_tour)
```

**Arguments**

x              [[tsp\\_instance](#)]  
TSP instance.

initial\_tour   [numeric]  
Initial tour.

**Value**

[[TOUR](#)] TOUR object from package TSP, containing order of cities, tour length and method name that generated this solution.

---

features      *Calculates list of all TSP features for an instance.*

---

**Description**

Calculates list of all TSP features for an instance.

**Usage**

```
features(x, rescale = TRUE)
```

**Arguments**

x	<a href="#">[tsp_instance]</a> TSP instance
rescale	<a href="#">[logical(1)]</a> Rescale x to $[0, 1]^2$ before calculation of features? Default is TRUE.

**Value**

[list].

**See Also**

[feature\\_angle](#), [feature\\_centroid](#), [feature\\_cluster](#), [feature\\_bounding\\_box](#), [feature\\_chull](#),  
[feature\\_distance](#), [feature\\_modes](#), [feature\\_mst](#), [feature\\_nnds](#)

**Examples**

```
x = random_instance(10)
print(features(x))
```

---

feature_angle	<i>Angle features.</i>
---------------	------------------------

---

**Description**

Statistics of the distribution of the angle between a node and its 2 next neighbors.

**Usage**

```
feature_angle(x)
```

**Arguments**

x	<a href="#">[tsp_instance]</a> TSP instance.
---	---

**Value**

[list].

---

feature\_bounding\_box    *Bounding box features.*

---

**Description**

Determines the ratio of cities which lie within a certain distance to the bounding box.

**Usage**

```
feature_bounding_box(x, distance_fraction = 0.1)
```

**Arguments**

x	[tsp_instance] TSP instance.
distance_fraction	[numeric(1)] Distance ratio to bounding box.

**Value**

[list].

---

feature\_centroid    *Centroid features.*

---

**Description**

Includes the coordinates of the mean coordinates of the the point cloud and the statistics of the distances of all cities from it.

**Usage**

```
feature_centroid(x)
```

**Arguments**

x	[tsp_instance] TSP instance.
---	---------------------------------

**Value**

[list].

---

feature_chull	<i>Convex hull features.</i>
---------------	------------------------------

---

**Description**

Determines the area of the convex hull and the ratio of the cities which lie on the convex hull in the euclidean space.

**Usage**

```
feature_chull(x)
```

**Arguments**

x	[ <a href="#">tsp_instance</a> ] TSP instance.
---	---

**Value**

[list].

---

feature_cluster	<i>Cluster features.</i>
-----------------	--------------------------

---

**Description**

Determines the number of clusters and the mean distances from all cities in a cluster to its centroid.

**Usage**

```
feature_cluster(x, epsilon)
```

**Arguments**

x	[ <a href="#">tsp_instance</a> ] TSP instance.
epsilon	[ <a href="#">numeric(1)</a> ] Probability in [0,1]. Used to compute the reachability distance for the underlying <a href="#">dbscan</a> clustering algorithm.

**Value**

[list].

---

feature_distance	<i>Distance features.</i>
------------------	---------------------------

---

**Description**

Computes different statistics describing the distribution of pairwise distances between cities.

**Usage**

```
feature_distance(x)
```

**Arguments**

x	[ <a href="#">tsp_instance</a> ] TSP instance.
---	---

**Value**

[list] List of statistics describing the distribution of distances.

---

feature_modes	<i>Modes of edge cost distribution feature.</i>
---------------	---

---

**Description**

Includes the number of modes of the edge cost distribution.

**Usage**

```
feature_modes(x)
```

**Arguments**

x	[ <a href="#">tsp_instance</a> ] TSP instance.
---	---

**Value**

[list] List containing (estimated) number of modes.



---

feature_mst	<i>MST features.</i>
-------------	----------------------

---

**Description**

Construct minimum spanning tree, then calculate the statistics of a) the distances in the MST, b) the depths of all nodes in the MST.

**Usage**

```
feature_mst(x)
```

**Arguments**

x	[ <a href="#">tsp_instance</a> ] TSP instance.
---	---

**Value**

```
[list].
```

---

feature_nnds	<i>Nearest neighbor features.</i>
--------------	-----------------------------------

---

**Description**

Statistics describing the distribution of distances of each city to its nearest neighbor.

**Usage**

```
feature_nnds(x)
```

**Arguments**

x	[ <a href="#">tsp_instance</a> ] TSP instance.
---	---

**Value**

```
[list].
```

get\_solvers *Returns integrated solver names.*

---

**Description**

Returns integrated solver names.

**Usage**

```
get_solvers()
```

**Value**

[character].

---

greedy\_point\_matching *Greedy point matching*

---

**Description**

Pairs of cities are matched in a greedy fashion for morphing, first the closest pair w.r.t. euclidean distance, then the closest pair of the remaining cities, and so on.

**Usage**

```
greedy_point_matching(x, y)
```

**Arguments**

x	[tsp_instance] First TSP instance.
y	[tsp_instance] Second TSP instance.

**Value**

[matrix] Numeric matrix of point indices with shortest distance.

---

instance_dim	<i>Get instance dimensionality (space where coords live).</i>
--------------	---

---

**Description**

Get instance dimensionality (space where coords live).

**Usage**

```
instance_dim(x)
```

**Arguments**

x	[ <a href="#">tsp_instance</a> ] TSP instance.
---	---

**Value**

[integer(1)].

---

morph_instances	<i>Morphing (convex-combination) of two instances with parameter alpha.</i>
-----------------	---

---

**Description**

Pairs of cities are matched in a greedy fashion, see [greedy\\_point\\_matching](#).

**Usage**

```
morph_instances(x, y, alpha)
```

**Arguments**

x	[ <a href="#">tsp_instance</a> ]
y	[ <a href="#">tsp_instance</a> ]
alpha	[numeric(1)] Coefficient alpha for convex combination.

**Value**

[[tsp\\_instance](#)] Morphed TSP instance.

**Examples**

```
x = random_instance(10)
y = random_instance(10)
z = morph_instances(x, y, 0.5)
autoplot(x)
autoplot(y)
autoplot(z)
```

---

normalization_angle	<i>Calculate rotation angle such that the main axis through the cities is aligned with the X axis.</i>
---------------------	--

---

**Description**

Calculate rotation angle such that the main axis through the cities is aligned with the X axis.

**Usage**

```
normalization_angle(instance)
```

**Arguments**

instance	[ <a href="#">tsp_instance</a> ] TSP instance.
----------	---

**Value**

```
[numeric(1)]
```

---

normalize_rotation	<i>Normalize an instance w.r.t. its rotation.</i>
--------------------	---

---

**Description**

Normalization is performed by aligning the main axis of the cities with the X axis.

**Usage**

```
normalize_rotation(instance)
```

**Arguments**

instance	[ <a href="#">tsp_instance</a> ]
----------	----------------------------------

**Value**

A rotated tsp\_instance.

**See Also**

[normalization\\_angle](#)

---

number_of_cities	<i>Get number of cities in tsp instance.</i>
------------------	--

---

**Description**

Get number of cities in tsp instance.

**Usage**

```
number_of_cities(x)
```

**Arguments**

x	<a href="#">[tsp_instance]</a> TSP instance.
---	---

**Value**

[integer(1)].

---

numvec_feature_statistics	<i>Computes statistics from a vector of of values.</i>
---------------------------	--

---

**Description**

E.g. computes features from distribution of distances. Computed statistics: min, median, mean, max, sd, span, coeff\_of\_var.

**Usage**

```
numvec_feature_statistics(x, name, na.rm = TRUE)
```

**Arguments**

x	[numeric] Numeric vector.
name	[numeric] Prefix name for elements in result list.
na.rm	[logical(1)] Should NAs in x be removed? Default is TRUE.

**Value**

[list] Elements are named <name\_statistic>.

---

print.tsp\_instance     *Print TSP instance*

---

**Description**

Print TSP instance

**Usage**

```
## S3 method for class 'tsp_instance'
print(x, ...)
```

**Arguments**

x	[tsp_instance] TSP instance.
...	[any] Not used.

---

random\_instance     *Generates a random TSP instance by scattering random points in a hypercube.*

---

**Description**

Generates a random TSP instance by scattering random points in a hypercube.

**Usage**

```
random_instance(size, d = 2, lower = 0, upper = 1)
```

**Arguments**

size	[integer(1)] Number of cities.
d	[integer(1)] Space dimensionality, e.g. 2D. Default is 2D.
lower	[numeric(1)] Lower box constraint for hypercube. Default is 0.
upper	[numeric(1)] upper box constraint for hypercube. Default is 1.

**Value**

[tsp\_instance].

---

read\_tsplib\_instance    *Read in a TSPLIB style Traveling Salesman Problem from a file.*

---

**Description**

The current state of the parser does not understand all variants of the TSPLIB format. Much effort has been spent making the parser as robust as possible. It will stop as soon as it sees input it cannot handle.

**Usage**

```
read_tsplib_instance(path)
```

**Arguments**

path	[character(1)] Character string containing path to file in TSPLIB format.
------	--

**Value**

[tsp\_instance].

---

read\_tsplib\_instances *Read in multiple TSPLIB style Traveling Salesman Problems from a directory.*

---

### Description

Read in multiple TSPLIB style Traveling Salesman Problems from a directory.

### Usage

```
read_tsplib_instances(path, pattern = "*.tsp", max_size = 1000,
  use_names = TRUE, on_no_coords = "stop")
```

### Arguments

path	[character(1)] Character string containing path to file in TSPLIB format.
pattern	[character(1)] Pattern of files under path that are considered as instances.
max_size	[numeric(1)] Upper bound for instance size (i.e. number of cities). Only applicable, if instance size is contained in file name. Default value ist 1000.
use_names	[logical(1)] Use base names of files as names of instances in returned list.
on_no_coords	[character(1)] How to handle instances which do not have any coordinates. Possible values are, "stop" and "warn" which either stop or raise a warning respectively.

### Value

A list List of tsp\_instance objects.

---

read\_tsplib\_tour *Read in a TSPLIB style Traveling Salesman Problem tour from a file*

---

### Description

Read in a TSPLIB style Traveling Salesman Problem tour from a file

### Usage

```
read_tsplib_tour(path)
```



**Arguments**

path            [character(1)]  
                  Filename of file containing a TSP tour.

**Value**

[[TOUR](#)] TOUR object from package TSP, containing order of cities, tour length and method name that generated this solution.

---

remove\_zero\_distances    *Remove any duplicate cities in a tsp instance.*

---

**Description**

Remove any duplicate cities in a tsp instance.

**Usage**

```
remove_zero_distances(instance)
```

**Arguments**

instance        [tsp\_instance]  
                  TSP instance object.

**Value**

New TSP instance in which all duplicate cities have been removed.

---

rescale\_instance        *Rescale coords of TSP instance to  $[0, 1]^2$ .*

---

**Description**

Rescale coords of TSP instance to  $[0, 1]^2$ .

**Usage**

```
rescale_instance(x)  
  
rescale_coords(coords)
```

**Arguments**

x	[ <a href="#">tsp_instance</a> ] TSP instance.
coords	[matrix] Numeric matrix of city coordinates, rows denote cities.

**Value**

[matrix] for rescale\_coords and tsp\_instance for rescale\_instance. Numeric matrix of scaled city coordinates.

---

rotate\_coordinates     *Rotate a matrix of 2D coordinates*

---

**Description**

Rotate a matrix of 2D coordinates

**Usage**

```
rotate_coordinates(coords, angle, center)
```

**Arguments**

coords	[matrix] Numeric matrix of 2D coordinates to rotate
angle	[numeric(1)] Angle by which to rotate the coordinates. In radians.
center	[matrix] Center around which to rotate the coordinates.

**Value**

A matrix of rotated coordinates.

---

rotate_instance	<i>Rotate the cities of a TSP instance around a point.</i>
-----------------	--

---

**Description**

Rotate the cities of a TSP instance around a point.

**Usage**

```
rotate_instance(instance, angle, center)
```

**Arguments**

instance	[ <a href="#">tsp_instance</a> ] TSP instance.
angle	[numeric(1)] Angle by which to rotate the coordinates. In radians.
center	[numeric] Point around which to rotate the cities. If missing, defaults to the center of mass of the cities.

**Value**

[[tsp\\_instance](#)] New TSP instance.

---

run_solver	<i>Runs a solver on a TSP instance.</i>
------------	---

---

**Description**

Currently the following solvers are supported: nearest\_insertion: See [solve\\_TSP](#). farthest\_insertion : See [solve\\_TSP](#). cheapest\_insertion : See [solve\\_TSP](#). arbitrary\_insertion: See [solve\\_TSP](#). nn: See [solve\\_TSP](#). repetitive\_nn: See [solve\\_TSP](#). concorde: See [solve\\_TSP](#).

**Usage**

```
run_solver(x, method, ...)
```

**Arguments**

x	[ <a href="#">tsp_instance</a> ] TSP instance.
method	[character(1)] Solver to use on TSP instance. To use concorde and/or linkern it is necessary to specify the path to the concorde/linkern executable with <a href="#">concorde_path</a> .
...	[any] Control parameters for solver.

**Value**

[TOUR] TOUR object from package TSP, containing order of cities, tour length and method name that generated this solution.

**Examples**

```
x = random_instance(10)
tours = sapply(c("nn", "cheapest_insertion", "arbitrary_insertion"), function(solver) {
  list(solver = run_solver(x, method = solver))
})
## Not run:
concorde_path(path = "/absolute/path/to/concorde/executable")
concorde_tour = run_solver(x, method = "concorde")
concorde_tour = run_solver(x, method = "linkern")

## End(Not run)
```

---

tsp_generation_ea	<i>TSP generating EA.</i>
-------------------	---------------------------

---

**Description**

TSP generating EA.

**Usage**

```
tsp_generation_ea(fitness_function, pop_size = 30L, inst_size = 50L,
  generations = 100L, time_limit = 30L, uniform_mutation_rate,
  normal_mutation_rate, normal_mutation_sd, cells_round = 100L, rnd = TRUE,
  ...)
```

**Arguments**

fitness_function	[function(x, ...)] Fitness function used to judge the fitness of a TSP instance. <i>x</i> is a numeric matrix with 2 columns, containing the coordinates of a TSP instance.
pop_size	[integer(1)] Number of TSP instances maintained in each population. Default is 30.
inst_size	[integer(1)] Number of cities of each TSP instance. Default is 50.
generations	[integer(1)] Number of generations. Default is 100L.
time_limit	[integer(1)] Time limit in seconds. Default is 30.

uniform_mutation_rate	[numeric(1)] Mutation probability in uniform mutation (in [0,1]).
normal_mutation_rate	[numeric(1)] Mutation probability in normal mutation (in [0,1])
normal_mutation_sd	[numeric(1)] Standard deviation of normal noise in normal mutation
cells_round	[numeric(1)] Grid resolution for rounding Default is 100.
rnd	[logical(1)] Round the coordinates before normal mutation. Default is TRUE.
...	[any] Not used.

**Value**

[list] List containing best individual from the last population, its fitness value, the generational fitness and the last population. Default is 50.

---

tsp_instance	<i>Generates a TSP instance S3 object either from city coordinates.</i>
--------------	---

---

**Description**

Generates a TSP instance S3 object either from city coordinates.

**Usage**

```
tsp_instance(coords, dists)
```

**Arguments**

coords	[matrix] Numeric matrix of city coordinates, rows denote cities.
dists	[dist] Optional distance matrix containing the inter-city distances. If not provided, the (euclidean) distances are computed from the coordinates.

**Value**

[tsp\_instance].

# Index

as\_TSP, [2](#)  
autoplot.tsp\_instance, [3](#)  
  
center\_of\_mass, [3](#)  
concorde\_path, [19](#)  
  
dbscan, [7](#)  
  
fast\_two\_opt, [4](#)  
feature\_angle, [5, 5](#)  
feature\_bounding\_box, [5, 6](#)  
feature\_centroid, [5, 6](#)  
feature\_chull, [5, 7](#)  
feature\_cluster, [5, 7](#)  
feature\_distance, [5, 8](#)  
feature\_modes, [5, 8](#)  
feature\_mst, [5, 9](#)  
feature\_nnds, [5, 9](#)  
features, [4](#)  
  
get\_solvers, [10](#)  
ggplot, [3](#)  
greedy\_point\_matching, [10, 11](#)  
  
instance\_dim, [11](#)  
  
morph\_instances, [11](#)  
  
normalization\_angle, [12, 13](#)  
normalize\_rotation, [12](#)  
number\_of\_cities, [13](#)  
numvec\_feature\_statistics, [13](#)  
  
print.tsp\_instance, [14](#)  
  
random\_instance, [14](#)  
read\_tsplib\_instance, [15](#)  
read\_tsplib\_instances, [16](#)  
read\_tsplib\_tour, [16](#)  
remove\_zero\_distances, [17](#)  
rescale\_coords (rescale\_instance), [17](#)  
  
rescale\_instance, [17](#)  
rotate\_coordinates, [18](#)  
rotate\_instance, [19](#)  
run\_solver, [19](#)  
  
solve\_TSP, [19](#)  
  
TOUR, [3, 4, 17, 20](#)  
TSP, [3](#)  
tsp\_generation\_ea, [20](#)  
tsp\_instance, [3–9, 11–15, 18, 19, 21, 21](#)